

SHAWNEE DISTRICT

ARE YOU TOUGHER THAN A BOY SCOUT?



"A scout is never taken by surprise; he knows exactly what to do when anything unexpected happens."

-Robert Baden Powell

**September 15-17, 2017
Juniata Saddle Horse Assoc. Club Grounds
255 Lost Creek Road, Oakland Mills, PA 17049**

Fact Sheet

General Information

Shawnee District Camporee will be held September 15-17, 2017 at the Saddle Club. The theme will be "Are You Tougher Than A Boy Scout?"

Registration

Registration can be sent to the Scout office by September 2, 2017.

Scout Patrols - The recommended size patrol to properly compete in the program activities will require a patrol size with a minimum of 5 scouts.

Leader Patrols

Each unit will be asked to provide their Scoutmaster, Assistant Scoutmaster, or an adult leader for the patrol competition. Multiple Leader Patrols can be formed depending on the number of troops present for the weekend. The adult patrol will be challenged to see if they are tougher than a Boy Scout by doing their best at the same program stations as the Scout patrols. The first leader patrol formed will be the Old Goat Patrol.

There will be plenty of opportunities where an adult can help out during the Camporee. For those leaders not participating in the Leader Patrols, there will be a need for adults to help run the different events. In the spirit of the scouting tradition, it is important for the scouts to lead themselves through the program competition without the aid or assistance of adults.

Arrival

Please plan to arrive between 6:00-9:00 pm Friday night. You will have to check in at the gate when you first enter the camp. Campsites... Troops will be assigned their campsite upon arrival at the campground.

The site guide will assist you in finding your site.

Fire

There will be no fire ring provided. Your troop will have to bring an above ground Fire Pit.

Restroom Facilities

There will be port-a-potties located throughout the campground. Scouts should help keep the port-a-potties clean.

Campground

WE ARE CAMPING ON SOMEONE ELSE'S PROPERTY. PLEASE BE RESPECTFUL OF THE PROPERTY AND PRACTICE THE PRINCIPLES OF LEAVE NO TRACE, THE SCOUT OATH, AND THE SCOUT LAW!

Awards/Scoring

The Tough Enough Award will be awarded to the troop with the highest combined score. Overall First, Second and Third place awards for overall combined scores. The Leader patrol(s) will be recognized accordingly. Bonus Points will be awarded to Troops for a secret event and for leaders who participate in the Adult Patrols!

Campsite Inspections

Commissioners will inspect your troop campsite for general setup, cleanliness, health and safety issues, etc. Participation/Inspection ribbons will be awarded to every troop. Inspections will take place during morning activities.

Medical

Troops will be responsible for their own first aid. Troops should have a medical form on-site for all participants.

Campfire

Each patrol is asked to prepare a skit or a song for the Saturday evening campfire.

Water

Potable water is available at the clubhouse if needed. The water is tested yearly by the saddle club and is safe for drinking as well as cooking and other needs.

Severe Weather

The clubhouse has been made available to use as a shelter.

Food Stand

There will be a food stand in the clubhouse with drinks and snacks.

Dutch Oven Cook-off

The theme for the Dutch oven cook-off will be "Around the Campfire". An entry can be an appetizer, main dish, or dessert. The food must be prepared and presented in a Dutch Oven. Think outside of the box and make us something good.

Camporee Unit Roster

Troop Number _____

Scoutmaster: _____ Senior Patrol Leader: _____

Scoutmaster Phone: (____) _____ - _____ Email _____ @ _____

By September 2, 2017	
	Youth \$10.00
	Adult \$10.00
After September 2, 2017	
	Youth \$15.00
	Adult \$15.00
	Total attending
\$	Amount Due

Patrol Name:	Patrol Name:
1.	1.
2.	2.
3.	3.
4.	4.
5.	5.
6.	6.
7.	7.
8.	8.
9.	9.
10.	10.
Adult Leaders	
1.	3.
2.	4.

Leader who would like to participate in the "OLD GOAT" Patrol:	
1.	3.
2.	4.

Register with payment to the Council Office

Camporee Schedule

FRIDAY

6:00 PM	Registration Open
9:00 PM	Scoutmaster & SPL cracker-barrel @ Clubhouse pavilion
9:30 PM	Call To Quarters
10:00 PM	Taps. Scouts to be in their campsites. Quiet please!

SATURDAY

7:00 AM	Reveille & Breakfast
8:15 AM	Opening Ceremony and Flag Raising
9:00 AM	Events Open
12:00 PM	Lunch @ Clubhouse pavilion
1:00 PM	Events Open
4:00 PM	Events Close (All passport books must be in by 4:30 @ Clubhouse pavilion)
4:30 PM	Inside Evening Meal and Free Time
6:30 PM	Dutch oven Cook - off @ Clubhouse pavilion
7:55PM	Flag Lowering
8:00 PM	Line up for campfire (Everyone will need a chair!!)
9:30 PM	Call to Quarters
10:00 PM	Taps. Scouts to be in their campsites. Quiet please!

SUNDAY

7:00 AM	Reveille & Breakfast
8:45 AM	Flag Rising @ Clubhouse
9:00 AM	Awards Ceremony
9:30 AM	Scouts Own Service
	Closing flags to follow
10:30 AM	Break Camp

ARE YOU TOUGHER THAN A BOY SCOUT



In keeping with the camporee theme, each unit is asked to provide their Scoutmaster or an Assistant Scoutmaster to compete in the patrol competition. These adults will be members of the Old Goat Patrol(s) and will be challenged to see if they are tougher than a Boy Scout by doing their best by competing at the same stations and events as the Scout patrols. Depending on the number of units present, and the number of adult victims/competitors, more than one adult patrol may be formed.

Every patrol will navigate to a “station”. At each station, the patrol will have to complete a task or challenge. The patrols will have a limited amount of time to complete that challenge (15-20 minutes). Once a station has been completed, the patrol will head to the next station. Patrols will be crisscrossing the area so following the patrol that just departed the station might not be the correct path. A master plan of who is supposed to be where will be provided to each station. Scoring will be done with a passport that can record what time they get to station, how long to do the task, what time to leave, and the score at the station. This will help prevent any “back-ups” that can happen at a station. Also, all members of the patrol must be at the station before they can start.